

Zivid 3 XL250 Technical Specification

Overview

| Recommended distance | 1.5 - 4.0 m recommended working distance. | |
|---|---|--|
| Field-of-view (FOV) | 2.5 m focus distance | |
| | 39° square FOV | |
| Sensor | 2816 x 2816 (8 MP) | |
| | 2D and 3D from same sensor | |
| | Adjustable output resolution | |
| Capture time (2D + 3D) | ≳25 ms (minimum) | |
| | 250 to 1500 ms (typical) | |
| | Depending on camera settings and user hardware | |
| Recommended operation conditions | 0 - 45 °C | |
| | 0 - 1000 lux ambient light | |
| Mechanical and electrical | Size: 336 x 133 mm x 70 mm ³ | |
| | Weight: 2700 g | |
| | IP65 | |
| | Ethernet, 10 GigE, M12-8P-X | |
| | Power, 24 V DC, 5A, M12-5P-A, Peak 100W | |
| 3D accuracy | 250 μm point precision (pre-filter noise) | |
| | 450 μm global planarity trueness (flatness) | |
| | 0.2 % dimension trueness (per length) $^{\rm 1}$ | |
| | When measured at focus distance, 2.5 m. | |
| | Test conditions apply. | |
| Suitable applications | Depalletizing, palletizing, factory bin picking and other robot manipulation tasks | |
| Suitable material for 3D reconstruction | Any combination of the following; Diffuse (matte, rough), specular (shiny, glossy), absorptive (black, dark), reflective (white, bright, colored), semi-transparent and translucent, transparent ² . | |

 $^{^{\}mathrm{1}}$ Within full temperature range and optimal working distance. See "Operating distance and field of view" and

[&]quot;Accuracy specifications". 2 May not work reliably with extremely transparent materials, such as thin-film plastics, crystal and optical-grade glass.

Introduction

Zivid 3 is a product family of industrial structured-light 3D cameras designed for robotic machine vision applications where performance, stability and reliability are important. High-speed capture of 2D images and colored 3D point clouds with high resolution, fidelity and quality. The camera offers a lot of flexibility to optimize the quality and speed for a specific use-case.

Zivid 3 cameras have a ruggedized design, advanced calibration, and strong ambient light resilience, making them ideal for applications where the camera is far away from the scene. The field-of-view of the Zivid 3 XL250 is tailored to the volume-of-interest of its target applications, such as depalletizing and factory bin picking with large robots.

Overall, Zivid 3 is an excellent choice for machine vision professionals who demand high-quality, flexible, and reliable 3D imaging.

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Product Description

| Product | Zivid 3 XL250 | |
|--|---|--|
| Model Number ³ | Z3 XL250 (Zivid 3 XL250) | |
| Revision ⁴ | Rev A0 | |
| Order code (SKU) | ZVD3-XL250 | |
| 3D technology | Structured light | |
| | Native 3D Color | |
| Calibration | Factory calibrated (color and 3D) | |
| Imaging Sensor Resolution | 2816 × 2816 (8 MP) | |
| Output resolution (2D and 3D) | 2816 × 2816 (8 MP) | |
| | 1408 × 1408 (2 MP) | |
| | 704 × 704 (0.5 MP) | |
| 3D output (point cloud / depth) ⁵ | Point cloud (colored) | |
| | Depth map, Normal map | |
| 2D output ⁵ | Color / RGB image (with integrated flash) | |
| | Grayscale image (with/without flash) | |
| 3D acquisition time ⁶ | ≳15 ms (minimum) | |
| | 50 to 500 ms (typical ⁷) | |
| 3D capture time ⁸ | ≳25 ms (minimum) | |
| | 250 to 1500 ms (typical ⁷) | |
| Suitable applications | Depalletizing, palletizing, factory bin picking and other robot manipulation tasks | |
| Suitable materials for 3D reconstruction | Any combination of the following; diffuse (matte, rough), specular (shiny, glossy), absorptive (black, dark), reflective (white, bright, colored), semi-transparent and translucent, transparent ⁹ . | |

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 $^{^{3}}$ The model number is found on the physical label on the product and the box it was shipped in.

 $^{^4}$ The product's major revision of hardware for which this datasheet is valid. The revision can be found together with the model number (M/N) on the physical label of the product.

⁵ Images can be saved as .png, .jpeg and .bmp. Point clouds can be saved as .zdf, .ply, .pcd and .xyz.

⁶ Time for camera to illuminate and acquire all images used for 3D reconstruction.

⁷ The specific time depends on the appropriate camera settings used for the intended application.

⁸ From capture initialized until point cloud is ready to copy. Includes processing time, assuming high-end GPU and 10GigE connectivity. Acquisition time is shorter.

⁹ May not work reliably with extremely transparent materials, such as thin-film plastics, crystal and optical-grade glass.

Exposure Control

The table below describes what acquisition settings may be applied to the camera.

| Exposure time (minimum per pattern projection) | 200 μs (stripe engine) | |
|--|--------------------------------------|--|
| | 900 μs (phase engine) | |
| Aperture (A) | f/3.0 | |
| Gain (G) | 1x to 16x | |
| Projector Brightness (B) ¹⁰ | 1.0x to 3.0x (3D mode) | |
| | 1.0x to 3.0x (color 2D mode) | |
| | 0.0x to 3.0x (grayscale 2D mode) | |
| HDR | Available with multiple acquisitions | |
| | 2D HDR w/ tonemapping | |
| | 3D HDR | |

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 $^{^{\}rm 10}$ Projector is always on in 3D or color mode, optional on/off in greyscale mode.

Operating distance and field of view

| Parameter | Note | Value |
|--|-----------------------------|-----------------------------|
| Focus distance (mm) | | 2500 |
| Working distance (mm) | Optimal | 1500 to 3500 |
| | Recommended | 1500 to 4000 |
| | Extended ¹¹ | 1300 to 5000 |
| Recommended Clearance Distance, for given area of target | 1000 × 1000 mm ² | 1600 - 1700 |
| scene ¹² (mm) | 1100 × 1100 mm ² | 1700 |
| | 1200 × 1200 mm ² | 1800 |
| Baseline (mm) | | 250 |
| Optical axis ¹³ (relative to camera body) | Horizontal | 0.0 ± 0.35 ° |
| (relative to carriera body) | Vertical | 0.0 ± 0.35 ° |
| Field of view | Horizontal | 39.0 ° |
| | Vertical | 39.0 ° |
| Field of view (area) | 1500 mm (optimal, near) | 1050 × 1050 mm ² |
| | 2500 mm (focus) | 1750 × 1750 mm ² |
| | 3500 mm (optimal, far) | 2450 × 2450 mm ² |
| Spatial resolution (full image) | 1500 mm (optimal, near) | 0.37 mm |
| | 2500 mm (focus) | 0.62 mm |
| | 3500 (optimal, far) | 0.87 mm |
| | Per distance (z) in mm | 2.49 × 10 ⁻⁴ |

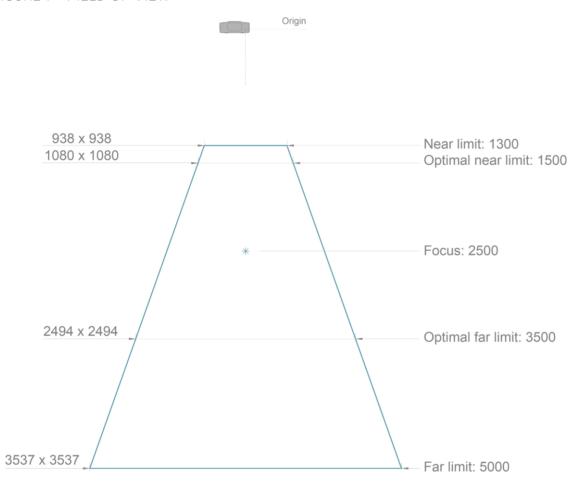
 $^{^{} ext{II}}$ Camera remains functional, but performance not guaranteed. Expect degenerated output quality.

 $^{^{12}}$ Accounts for depth-of-focus, unit-to-unit variation from assembly misalignment in optical axis and a placement margin of the camera relative to the target scene of minimum 2.5 cm in camera X and Y axis.

¹³ Including unit-to-unit variation in optical axis and boresight from assembly misalignment.

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FIGURE 1 - FIELD OF VIEW 14



¹⁴ All values in degrees or millimeters.

FIGURE 2 - FIELD OF VIEW VS. DISTANCE

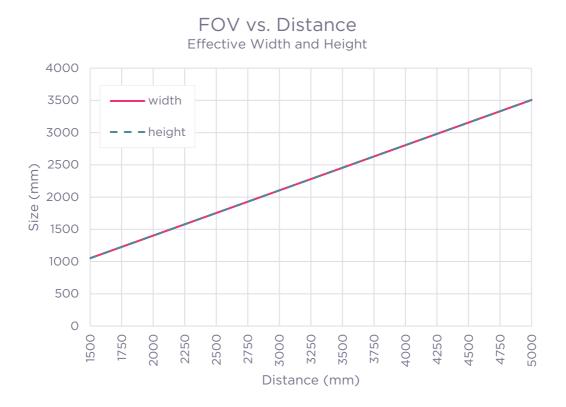
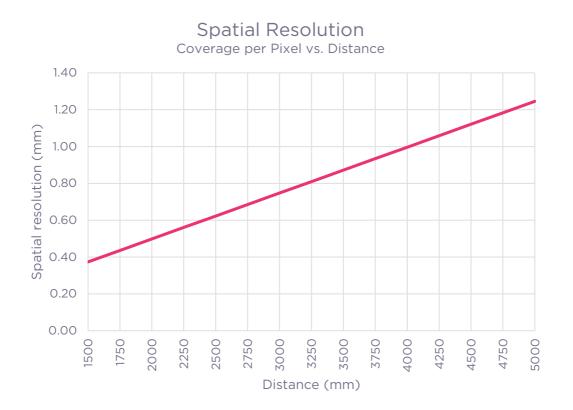


FIGURE 3 - SPATIAL RESOLUTION



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FIGURE 4 - OPTICAL ANGLES 15

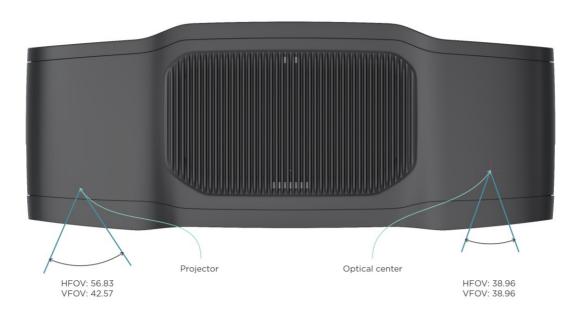


FIGURE 5 - OPTICAL CENTER POSITION RELATIVE TO MOUNTING HOLES 1515

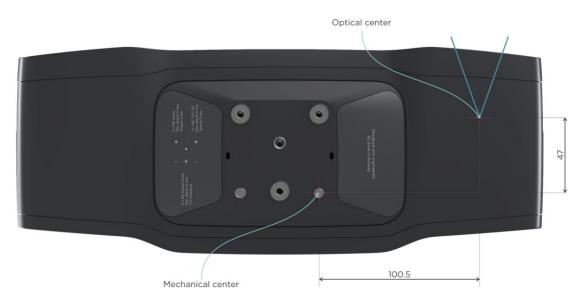


FIGURE 6 - OPTICAL CENTER POSITION RELATIVE TO BASE PLATE 1515



¹⁵ All values in degrees or millimeters.

Accuracy specifications

Typical numbers are given at common conditions as described in Test conditions unless otherwise specified. Values related to precision and trueness are set to include unit-to-unit variation under the stated test conditions; most units perform better.

| Property | Description | Typical |
|------------------------------------|---|------------|
| Warm-up time | The minimum recommended time needed for the camera to stabilize from an idle state assuming capturing at a constant rate. ¹⁶ | 10 minutes |
| Point precision | 1σ Euclidian distance variation for a point between consecutive measurements at focus distance, D. 17 18 | 0.25 mm |
| Local Planarity Precision | 1σ Euclidian distance variation from a plane for a set of points within a smaller local region at focus distance, D. 1718 | 0.45 mm |
| Global Planarity Trueness Error | Average deviation from a plane in field of view at focus distance, D. ¹⁹ | < 0.40 mm |
| | 70-percentile dimension error in field of view at focus distance, D, and typical temperature range. ²⁰ | ± 0.15 % |
| Dimension Trueness Error | 70-percentile dimension error in field of view within optimal working distance and typical temperature range. ²⁰ | ± 0.20 % |
| | 70-percentile dimension error in field of view within optimal working distance and full temperature range. ²⁰ | ± 0.20 % |

Note: The term "accuracy" is composed of a precision component and a trueness component as described in ISO 5725.

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¹⁶ Some trueness changes may be experienced during warm-up phase.

¹⁷ Point precision is found by measuring an individual point's capture-to-capture variation in space for all points in the point cloud over multiple consecutive measurements.

¹⁸ Measured using the unfiltered, raw output of a single-acquisition 3D capture on a Lambertian surface. Enabling post processing filters, such as noise suppression filter, can further reduce noise to great effect.

¹⁹ Global planarity trueness error is found by measuring the distance of all individual points in the point cloud from a flat reference surface. Can also be interpreted as flatness.

²⁰ Dimension trueness error is found by measuring the error of multiple calibrated reference distances in the point cloud. A reference distance can be 5 to 50 cm. The calibrated reference object is measured repeatedly across the entire field of view and operating distance, and during exposure of thermal and mechanical stress, such as temperature change, vibration, and shock. Measured in % error per length. 70-percentile means that 70% of the individual measurements in the FOV are lower than the reported value.

FIGURE 7 - POINT PRECISION VS. DISTANCE AND AMBIENT LIGHT

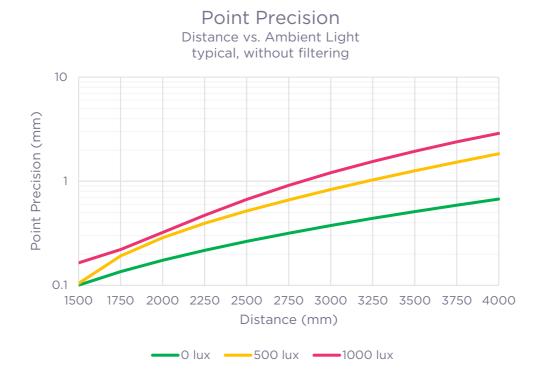


FIGURE 8 - LOCAL PLANARITY PRECISION VS. DISTANCE

Local Planarity Precision

Distance vs. Ambient Light typical local deviation from plane, without filtering

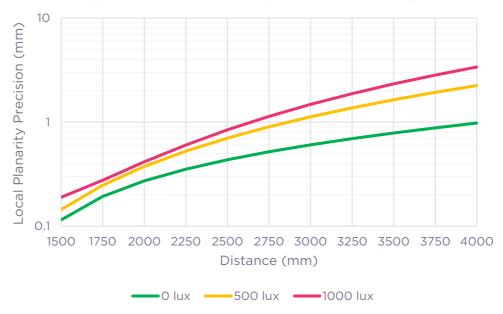


FIGURE 9 - GLOBAL PLANARITY TRUENESS VS. DISTANCE

Global Planarity Trueness

vs. Distance typical deviation from plane

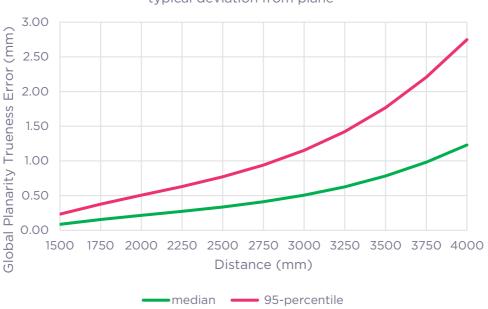


FIGURE 10 - DIMENSION TRUENESS VS. DISTANCE

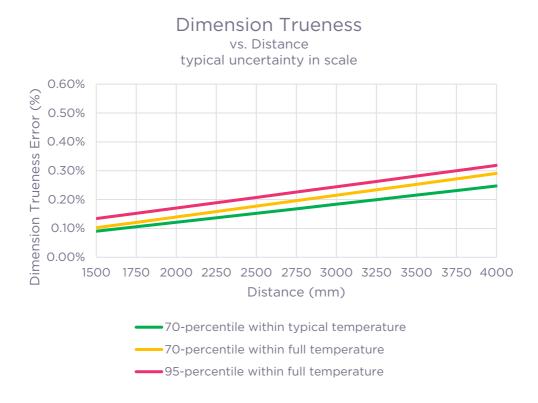
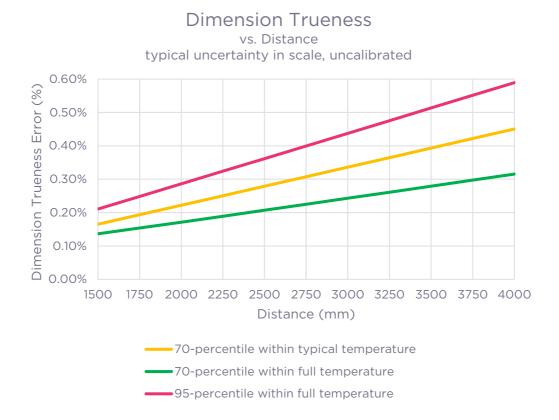


FIGURE 11 - DIMENSION TRUENESS VS. DISTANCE

The following plot assumes no initial calibration procedure has been applied during installation (i.e. hand-eye or in-field correction).



Test conditions

The following table outlines the test conditions applied to all specifications unless stated otherwise.

| Parameter | Description | Typical |
|--------------------------|--|----------------------------------|
| Working distance (D) | | 1500 - 4000 mm |
| Ambient temperature (Ta) | Typical temperature | 15 - 30 °C |
| Ambient temperature (Ta) | Full temperature range | 0 - 45 °C |
| Ambient light (La) | | 0 - 2000 lux |
| Gain (G) | | 1.0 x |
| Projector Brightness (B) | | 3.0 x |
| 3D Engine | 3D engine (reconstruction algorithm) used during measurement | Stripe and Phase |
| Sampling mode | Sampling mode for sensor pixels used during measurement | Full and By2x2 |
| Capture time | Acquisition time used during measurement | > 50 ms |
| Capture time | Capture time used during measurement | > 100 ms |
| Duty Cycle | Capture-to-Idle time ratio | 5 - 20 % |
| | | 81% center crop (90% × 90%) |
| Other | | Single acquisition only (no HDR) |
| Other | | 10 min warm-up |
| | | Applied in-field correction |

Physical specifications

| Size | 336 x 133 mm x 70 mm ³ |
|--|---|
| Weight | 2700 g |
| Flatness tolerance of mounting surface ²¹ | ±0.05 mm |
| Cable strain limit | 125 N |
| Ingress Protection | IP65 ²² |
| Shock, vibrations and accelerations | 5 g sinusoidal ²³ 15 g shock ²⁴ |
| Operating temperature | 0 to 45°C (calibrated range) -10 to 45°C (functional range ²⁵) |
| Storage temperature | -20 to 60°C |
| Humidity ²⁶ | 10 - 90 %, non-condensing |
| Eye Safety ²⁷ | RG2 |
| Noise, typical at 1 m distance | < 28 dB, typical use 67 dB, at maximum fan speed |
| Data connection | 10 GigE ²⁸ M12-8P-X (8-pin connector, X-coded) CAT6A, SF-UTP or better |
| Power connection | M12-5P-A (5-pin connector) Male connector |
| Power adapter | 24 V = 5A, DC EU, US, and UK power plug options Female connector on camera side |

²¹ The surface which the camera is mounted to should meet this specification.

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²² The camera's fan-duct is outside the IP65 classified enclosure (the fan itself is classified as minimum IP65).

 $^{^{23}}$ IEC 60068-2-6, 10-150 Hz, 5 g, in X, Y and Z direction, 2 hour per axis. Sweep rate 1 octave/minute sweep rate.

 $^{^{24}}$ IEC 60068-2-27, 15 g / 11 ms half sine shock pulses. 3 shocks per direction, 18 shocks in total.

 $^{^{25}}$ Camera remains functional down to -10 $^{\circ}$ C, outside calibrated range. Performance not guaranteed.

²⁶ Relative humidity during operation and storage.

²⁷ IEC 62471, photobiological (eye) safety. EN 62471:2015. IEC/TR 62471-5.

²⁸ Slower gigabit ethernet connections, such as 1 GigE, also supported, but can reduce capture speed.

| Power consumption, typical | 15 W, Idle |
|----------------------------|--|
| | 45 W, TDP ²⁹ |
| | 100 W, Peak |
| Mechanical Installation | 3 x M5x0.8 screws |
| | UNC 1/4-20 |
| | Depth: 5-7 mm |
| | Max torque: 3 Nm |
| LED Indicators | Show power, link state/capacity and camera warnings, plus recommended user actions. Useful for quick triage at install height. |

Environmental adaptation capabilities

The camera provides reliable and stable output as a function of unstable environmental factors such as varying temperature and light. The overview below highlights the key capabilities.

Warm-up and Thermal Settling

The device typically needs 10 minutes to stabilize after powered-on before reaching a steady and accurate state. If the camera is left idle after power-up it will automatically enable the Thermal Stabilization feature described below.

Thermal Stabilization feature

Heats while idle, pauses during capture. This heat mode is resumed approximately 10 s after last capture to shorten warm-up and improve accuracy at low duty cycle. A small mode-switch latency, up to 40 ms, applies when switching modes from idle to capture.

Thermal throttling

High duty cycles can trigger projector thermal throttling to prevent device from overheating. Dependent on settings and capture rate. Capture cadence should be planned accordingly.

Ambient light resilience

Camera is tested and characterized for use in ambient light conditions up to 2000 lux. Negligible impact from ambient light can be assumed up to 1000 lux. Point cloud quality can start to degrade at higher lux levels and long distances.

Flicker handling

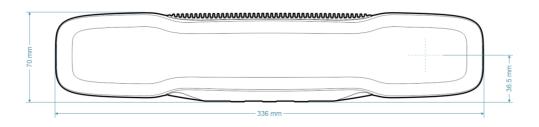
Camera can be adapted to suppress and eliminate flicker effects caused by ambient light frequency (e.g. 50/60 Hz) and strobe lights (e.g. barcode flash).

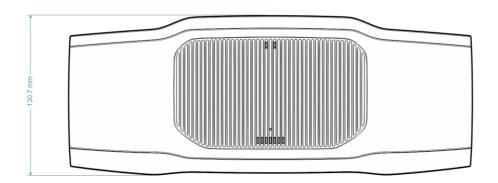
²⁹ Thermal Design Power is the maximum power consumed while capturing 3D images in a continuous stream.

Mechanical drawings

FIGURE 12 - DIMENSIONS

All values in degrees or mm.



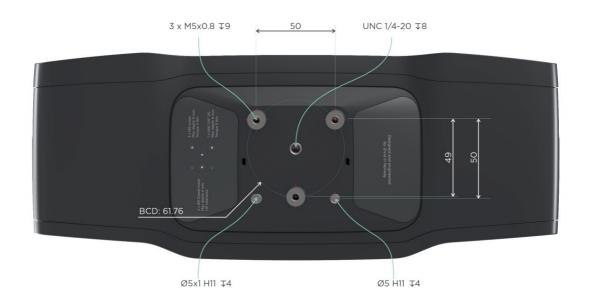


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FIGURE 13 - MOUNTING OPTIONS

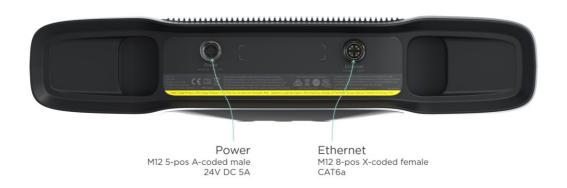
All values in degrees or mm.



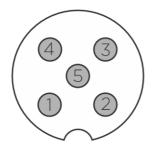


Connectors

FIGURE 14 - CONNECTORS

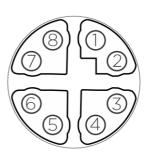


Pinout



| Pin # | M12-5P-A | |
|-------|----------------------|--|
| 1 | 24V DC (+10% / -20%) | |
| 2 | 24V DC (+10% / -20%) | |
| 3 | GND | |
| 4 | GND | |
| 5 | NC ³⁰ | |

Pinout



| M12-8P-X | RJ45 | Color |
|----------|------|-------|
| 1 | 1 | WH/OG |
| 2 | 2 | OG |
| 3 | 3 | WH/GN |
| 4 | 6 | GN |
| 5 | 7 | WH/BN |
| 6 | 8 | BN |
| 7 | 5 | WH/BU |
| 8 | 4 | BU |

 $^{^{\}rm 30}$ Not connected. Do not connect.

Product Identification Label

FIGURE 15 - PRODUCT LABEL

The product identification label is found on the bottom of the device. The label includes UID label (described in Figure 16 - Unique ID Label Explanation), IP rating, input power rating, eye safety classification, country of origin, and compliance information.



FIGURE 16 - UNIQUE ID LABEL EXPLANATION



1 2D code format: SKU, Revision and Serial, delimited by '\$': i.e. ZVD3-XL250\$A0\$1234ABCD

2 Product name

3 Product revision

4 Zivid part number and revision

5 Serial Number

6 MAC-address

Product compliance and certifications

| Region | Compliance | Category |
|----------------------------|---|------------------------|
| International | CISPR 32 (Class B) / 35 | EMC |
| | IEC 62368-1 | Product Safety |
| | IEC 62471-5 (Eye Safety, Risk Group 2) | Eye Safety |
| | IEC 60825-1 (Laser, Class 1) | Eye Safety |
| EU | Low Voltage Directive - 2014/35/EU | Product Safety |
| | EMC Directive - 2014/30/EU | EMC |
| | RoHS Directive - 2011/65/EU / (EU)2015/863 | Environmental |
| | REACH Directive - (EU)1907/2006 | Environmental |
| | EN 60529 (product rated IP65) | Ingress Protection |
| US / Canada | NRTL - UL/CSA 62368-1 | Product Safety |
| | FCC15B (Class B) | EMC |
| | Complies with 21 CFR 1040.10 and 1040.11 for a Class 1 projector except for conformance as a Risk Group 2 LIP as defined in IEC 62471-5:Ed. 1.0. See Laser Notice No. 56 and 57, dated May 8, 2019. | Eye Safety |
| South Korea | KC Approval | EMC and Product Safety |
| Australia / New Zealand | AS/NZS 3820 | Product Safety |

System Requirements

System requirements follow SDK version. For details see <u>support.zivid.com</u>.

| OS Support | Windows, Ubuntu, NVIDIA Jetson Linux |
|---------------------|---|
| CPU / arch | X86-64 (Intel) and ARM on Jetson Orin |
| GPU | Intel or NVIDIA required |
| APIs & Wrappers | C++, .NET, Python, ROS |
| Networking Link | 10 GigE recommended for full performance. |
| | 5/2.5/1 GigE work at reduced speed. USB NICs can add variability. |
| | For more details see: <u>support.zivid.com</u> |
| Default IP & modes | Default: static IP |
| | Supported: static, DHCP, and link-local |
| Connectors & Cables | Data via M12-8P-X (8-pin, X-coded); use |
| | CAT6A, SF-UTP or better and Zivid- approved cables. Power via M12-5P-A. |
| Triggering | Software trigger via SDK/Studio for 2D, 3D, or 2D+3D; live capture supported. |

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Revision history

| Ver. | Date | Notes |
|------|-------|--------------------|
| 1.0 | 10/25 | Datasheet created. |

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